

FIG. 1

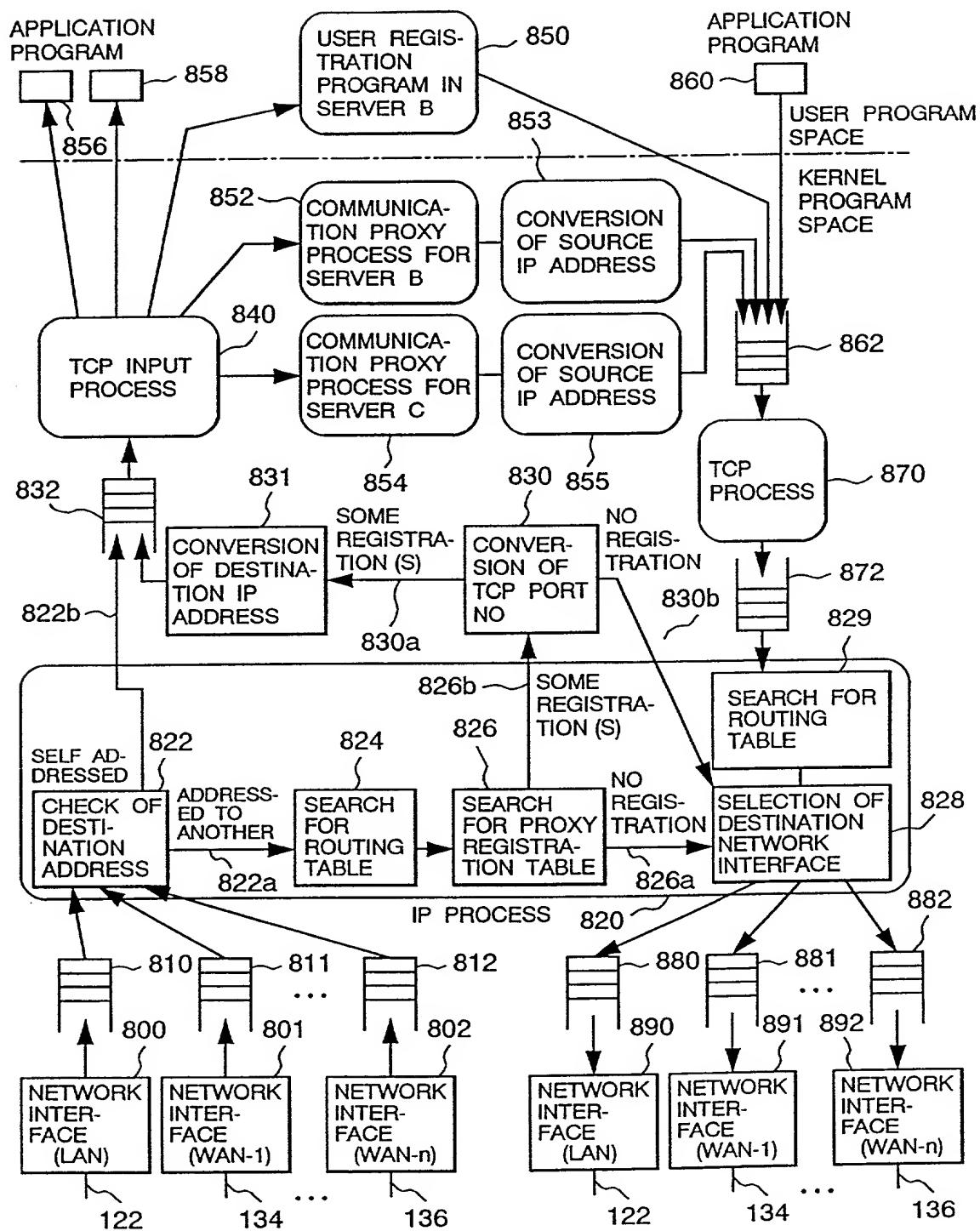


FIG. 2

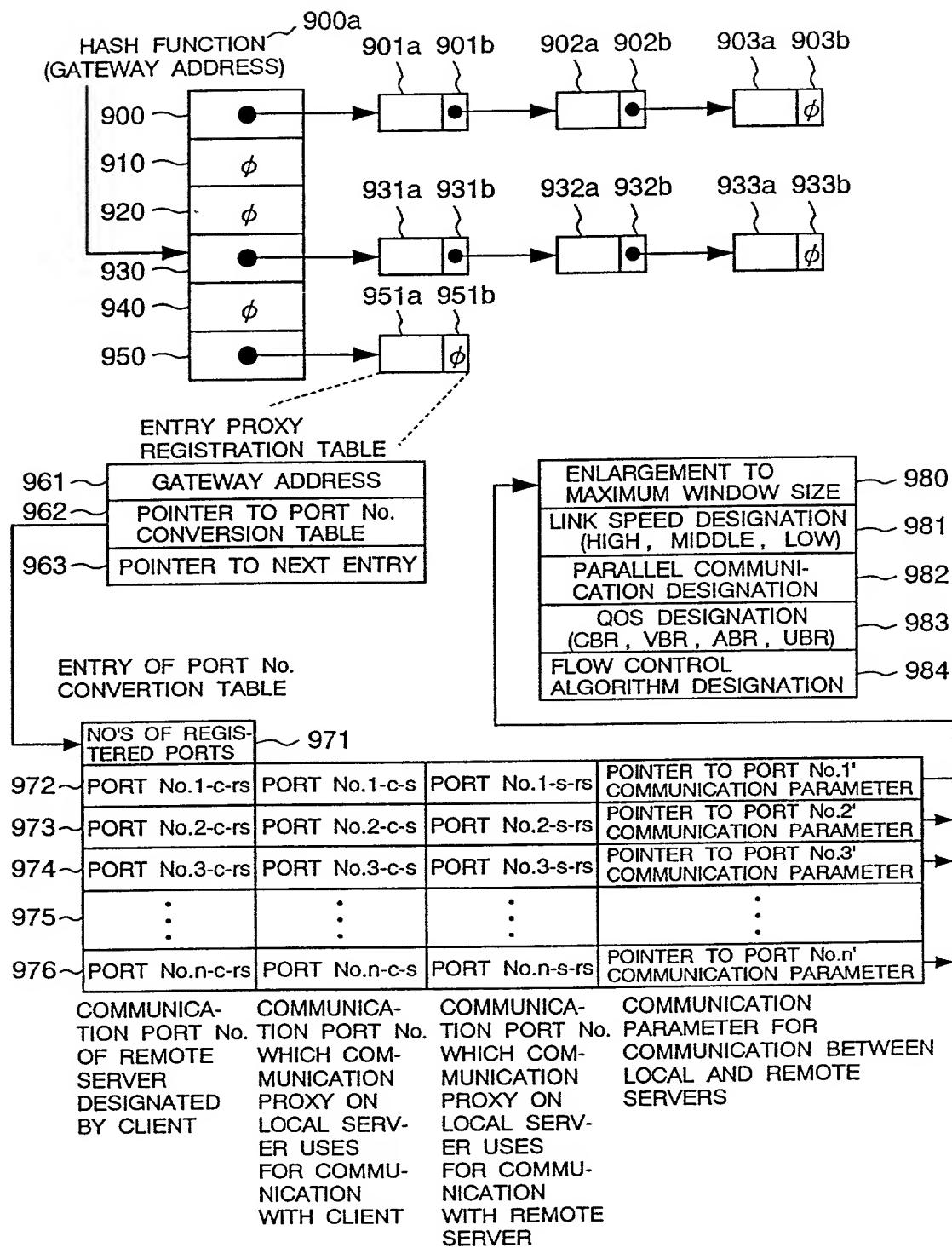
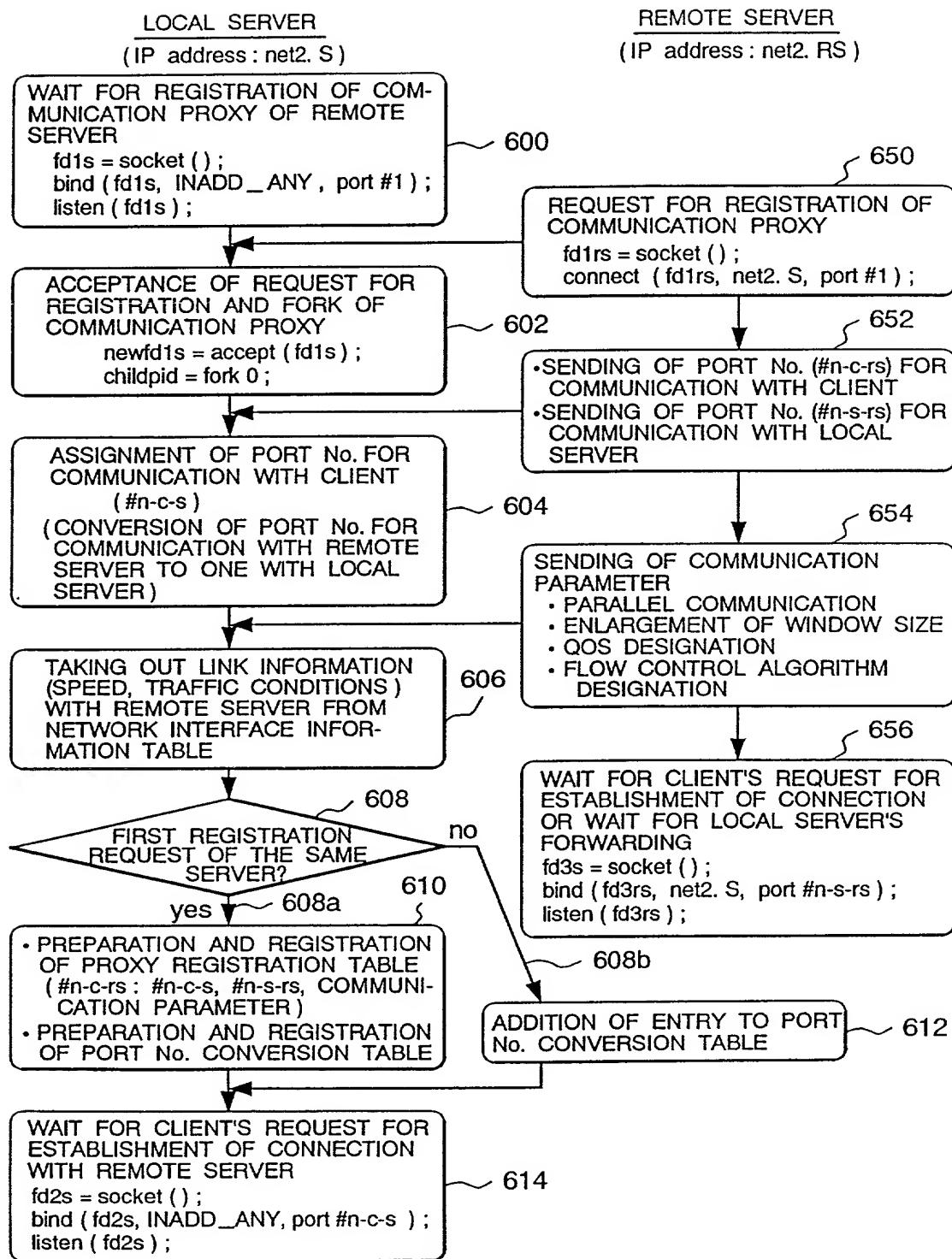


FIG. 3



**REMOTE SERVER (IP address : net2. RS )**

REQUEST FOR REGISTRATION OF COMMUNICATION PROXY

fd1rs = socket () ;  
connect ( fd1rs, net2. S, port #1 ) ;

- SENDING OF PORT No. (#n-c-rs) FOR COMMUNICATION WITH CLIENT
- SENDING OF PORT No. (#n-s-rs) FOR COMMUNICATION WITH LOCAL SERVER

SENDING OF COMMUNICATION PARAMETER

- PARALLEL COMMUNICATION
- ENLARGEMENT OF WINDOW SIZE
- QOS DESIGNATION
- FLOW CONTROL ALGORITHM DESIGNATION

WAIT FOR CLIENT'S REQUEST FOR ESTABLISHMENT OF CONNECTION OR WAIT FOR LOCAL SERVER'S FORWARDING

fd3s = socket () ;  
bind ( fd3rs, net2. S, port #n-s-rs ) ;  
listen ( fd3rs ) ;

608b

ADDITION OF ENTRY TO PORT No. CONVERSION TABLE

612

614

WAIT FOR CLIENT'S REQUEST FOR ESTABLISHMENT OF CONNECTION WITH REMOTE SERVER

fd2s = socket () ;  
bind ( fd2s, INADD\_ANY, port #n-c-s ) ;  
listen ( fd2s ) ;

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FIG. 4

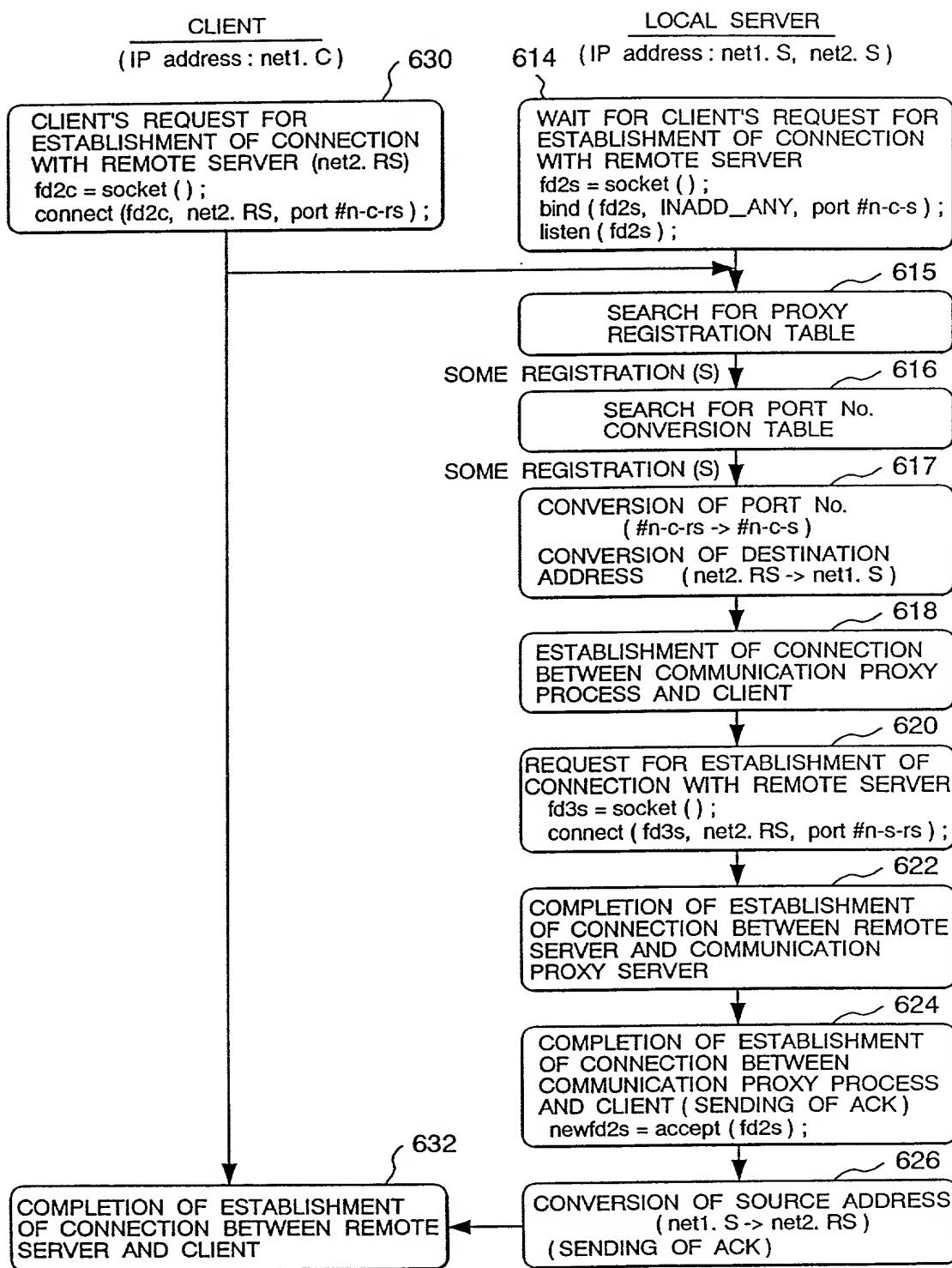


FIG. 5a

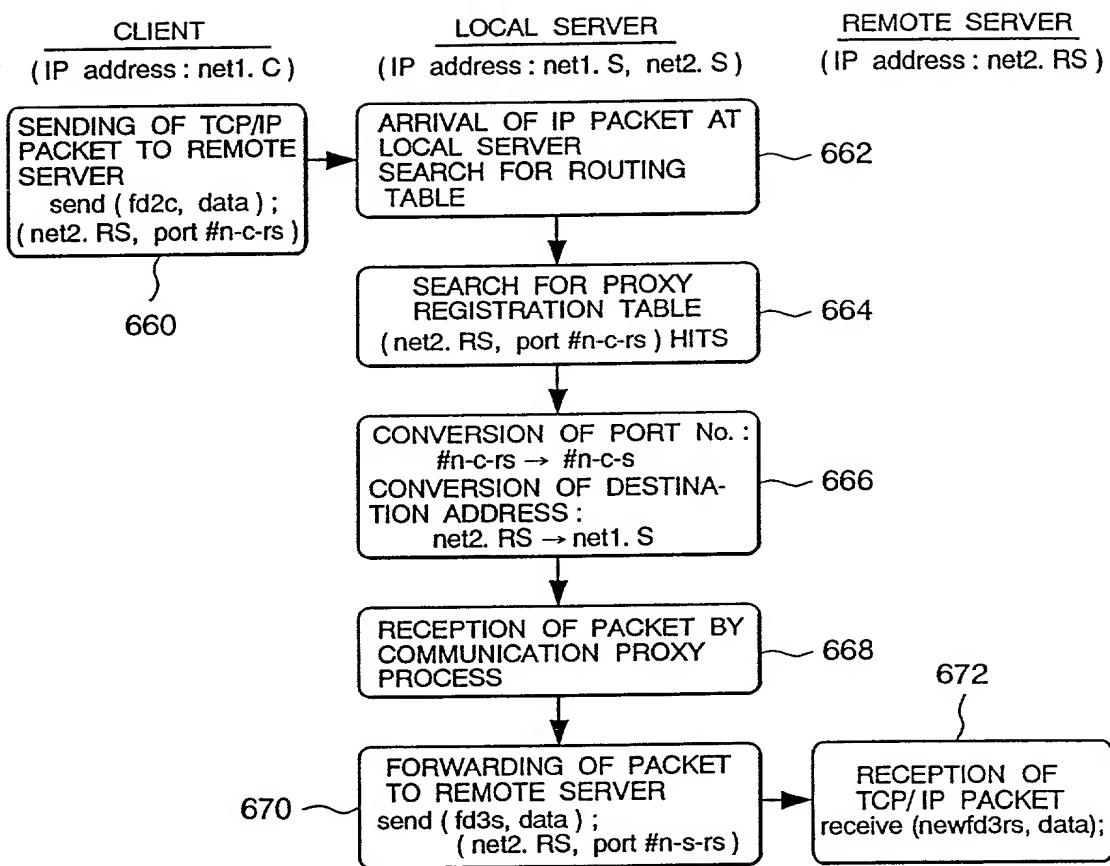
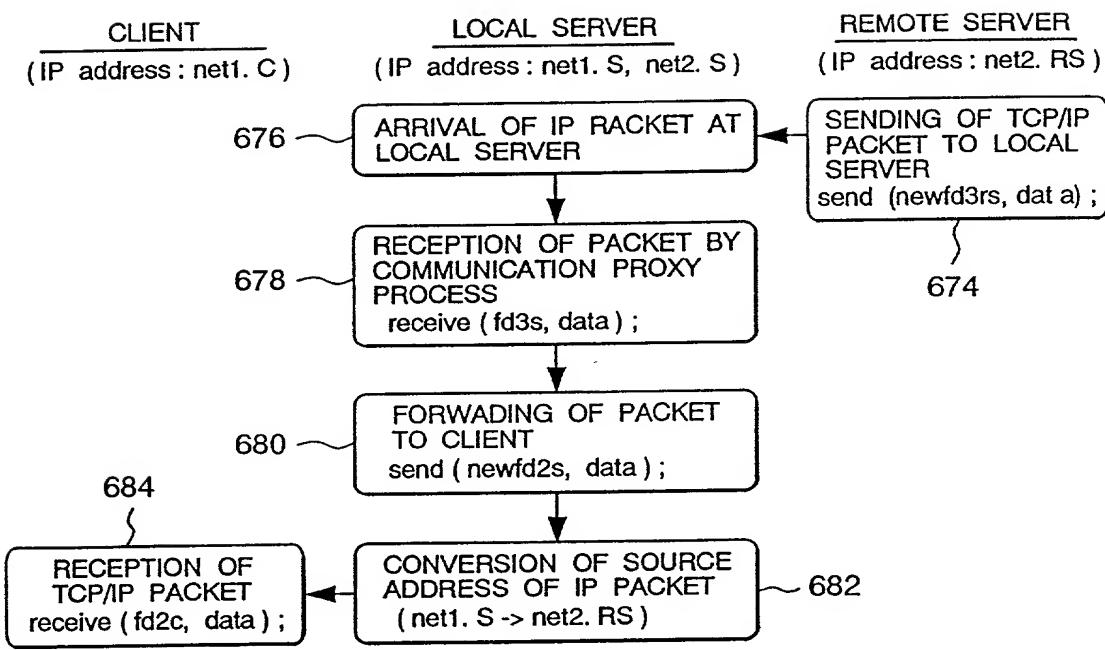


FIG. 5b



PRIOR ART  
FIG. 6a

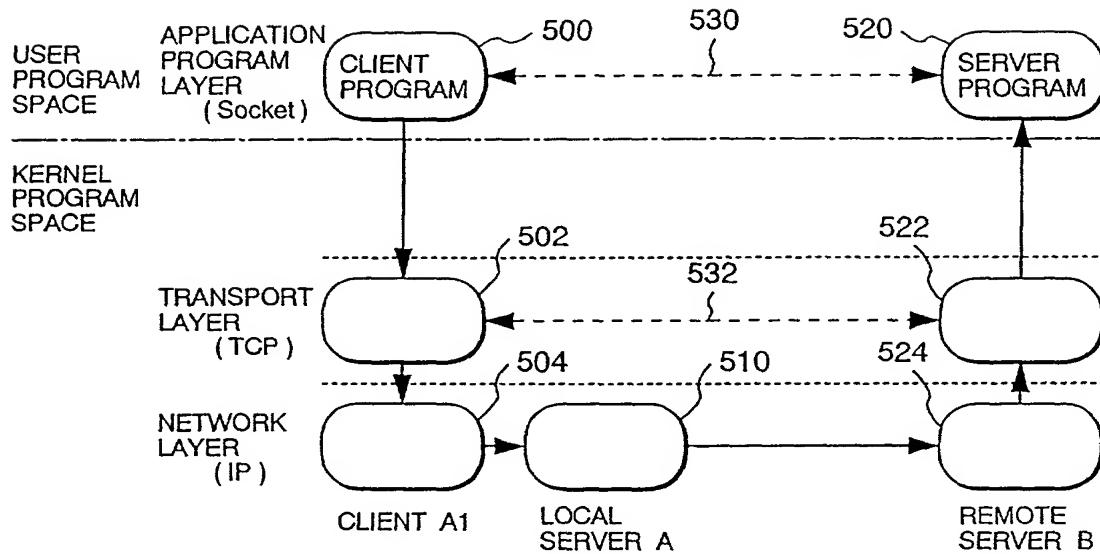
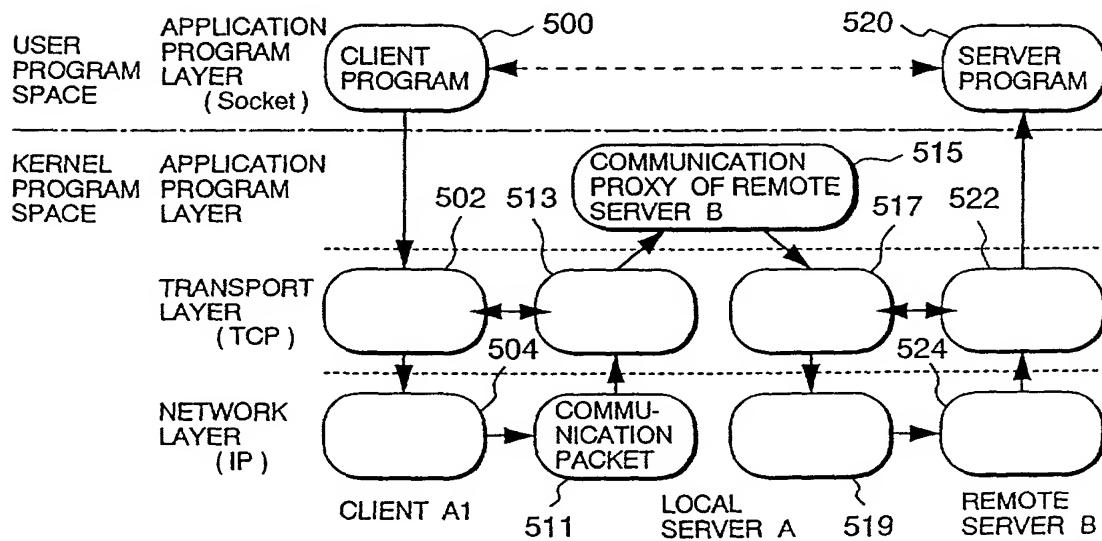


FIG. 6b



*FIG. 7a*

```

#define SERV_TCP_PORT 6001      ~~~ 701
fd = socket (AF_INET, SOCK_STREAM, 0);      ~~~ 702
serv_addr.sin_family = AF_INET;      ~~~ 703
serv_addr.sin_addr.s_addr = htonl (INADDR_ANY);      ~~~ 704
serv_addr.sin_port = htons (SERV_TCP_PORT);      ~~~ 705
bind (fd, (struct sockaddr *) & serv_addr,      ~~~ 706
      sizeof (serv_addr));
listen (fd, 5);      ~~~ 707
for ( ; ; ) {
    newfd = accept (fd, (struct sockaddr *)      ~~~ 708
                    &cli_addr, &clilen);      ~~~ 709
    childpid = fork ();      ~~~ 710
    if (childpid == 0) {      ~~~ 711
        close (fd);      /* child process */      ~~~ 712
        send and receive data to and from CLIENT;      ~~~ 713
        exit (0);      ~~~ 714
    }
    close (newfd);      /* parent process */      ~~~ 715
}

```

*FIG. 7b*

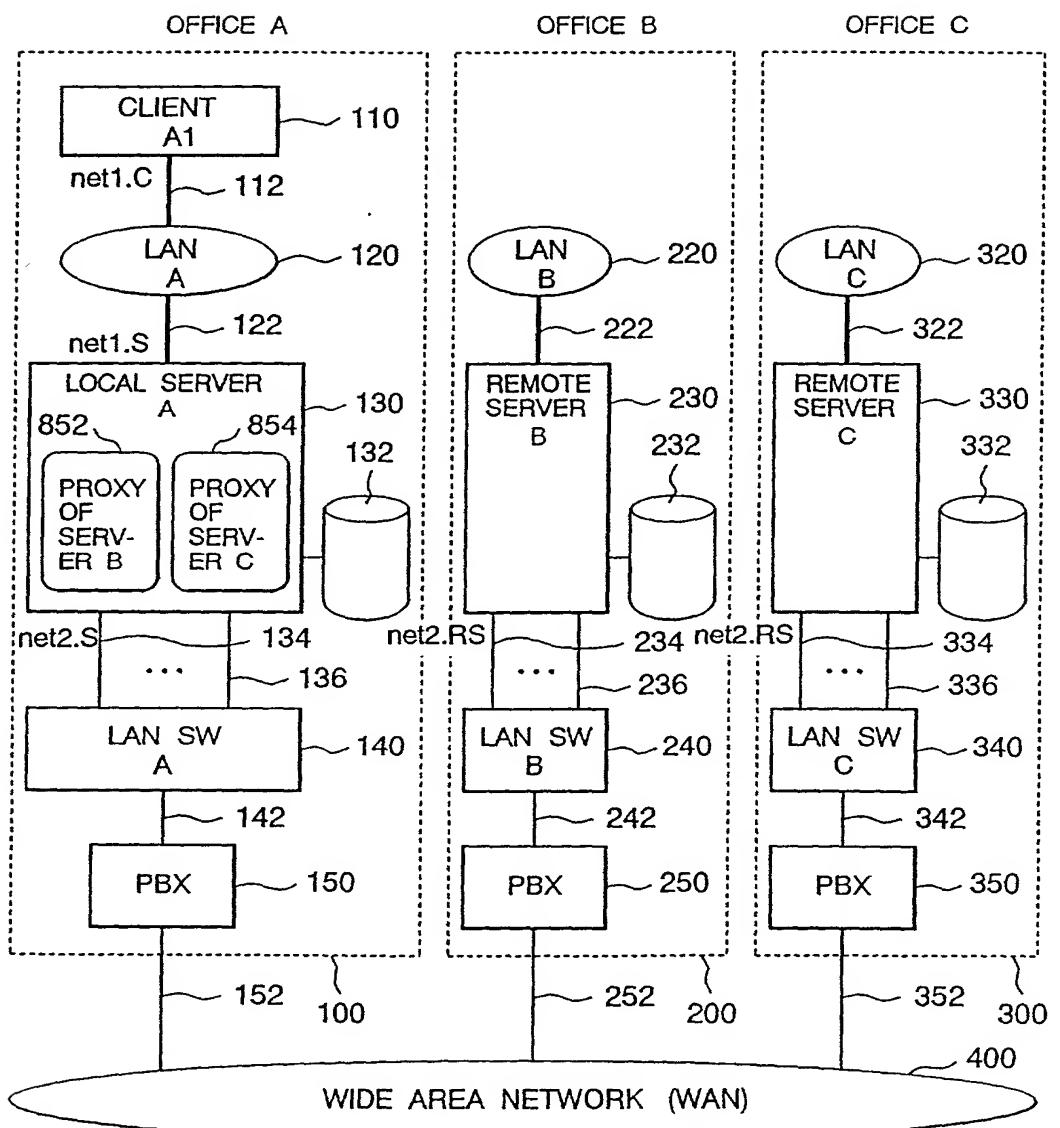
```

#define SERV_TCP_PORT 6001      ~~~ 750
#define SERV_HOST_ADDR net1.1      ~~~ 751
fd = socket (AF_INET, SOCK_STREAM, 0);      ~~~ 753
serv_addr.sin_family = AF_INET;      ~~~ 754
serv_addr.sin_addr.s_addr = htonl (SERV_HOST_ADDR);      ~~~ 755
serv_addr.sin_port = htons (SERV_TCP_PORT);      ~~~ 756
connect (fd, (struct sockaddr *) & serv_addr,      ~~~ 758
         sizeof (serv_addr));
send and receive data to and from SERVER;      ~~~ 759
close (fd);      ~~~ 760
exit (0);      ~~~ 761

```

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FIG. 8



LAN : Local Area Network  
 WAN : Wide Area Network  
 SW : Switch  
 PBX : Private Branch Exchange